

Graphics

On completing the study programme -Master of Graphics, students are competent to:

1. Work independently within their artistic practice, as authors of artistic works which they exhibit to the public judgement in solo and joint exhibitions.
2. Functionally engage in institutions whose field of work implies the use of graphics as an artistic or technical medium, both as creative managers and realizers of art projects.
3. Expertly and creatively contribute to the activities of institutions and professional teams in their field of work. Actively engage in representing and popularization of graphic arts by organising exhibitions, round table conferences, discussions, open studios; by writing in daily press and by appearing on audiovisual media.
4. Continue their studies and professional development.

	Code	Subject	Type	ECTS	Lectures	Practice	Year
1.	09.LMGR01	Graphics - Methods of Artistic Research 1	C	3	60	60	I
2.	09.LMGR02	Graphics - Methods of Artistic Research 2	C	3	60	60	I
3.	09.LMIU01	History of Art and Cultural Studies 1	C	3	30	0	I
4.	09.LMIU02	History of Art and Cultural Studies 2	C	3	30	0	I
5.	09.LMSA01	Contemporary Aesthetics 1	C	2	30	0	I
6.	09.LMSA02	Contemporary Aesthetics 2	C	2	30	0	I
7.	09.LMTK01	Theory of Visual Culture 1	C	2	30	0	I
8.	09.LMTK02	Theory of Visual Culture 2	C	2	30	0	I
9.	09.LMZI06	Fundamentals of Posters 3	E	3	30	30	I
10.	09.LMIZ06	Fundamentals of Posters 4	E	3	30	30	I
11.	09.LMZI07	Modeling 3	E	3	30	30	I
12.	09.LMIZ07	Modeling 4	E	3	30	30	I
13.	09.LMZRAD	Final Thesis	C	26	0	0	I